Additional License Authorizations
For HPE CMS Network Applications software products

Products and suites covered

<table>
<thead>
<tr>
<th>PRODUCTS</th>
<th>E-LTU OR E-MEDIA AVAILABLE</th>
<th>NON-PRODUCTION USE CATEGORY</th>
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<tbody>
<tr>
<td>HPE OpenCall Media Platform 4.5 (OCMP)***</td>
<td>YES</td>
<td>Class 2</td>
</tr>
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</table>

* Any product sold as E-LTU or E-Media shall be delivered electronically regardless of any contrary designation in a purchase order.
** Non-production use rights, if any, can be found at hpe.com/software/SWlicensing.
*** For OCMP versions prior to version 4.5, refer to the combined MSE-OCMP ALA.

Definitions

Capitalized terms not otherwise defined in this ALA document are defined in the governing agreement.

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<tr>
<th>TERM</th>
<th>DEFINITION</th>
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<tr>
<td>Active</td>
<td>means a resource which is configured and is being used to provide a function during normal operation, as opposed to a Standby resource which is configured but is not being used.</td>
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<tr>
<td>Cluster</td>
<td>means a group of Servers or other resources that act like a single system and enable high availability and in some cases, load balancing and parallel processing. A Cluster is restricted to a single physical site.</td>
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<tr>
<td>E-LTU and E-Media</td>
<td>means products which are electronically delivered only, and as such any reference to FOB Destination or delivery methods that are stated on your purchase order other than electronic shall be null and void with respect to these E-LTU or E-Media products.</td>
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<tr>
<td>Geo-redundancy, or Geo-redundant Configuration</td>
<td>means geographic redundancy, over 2 or more physical sites, of the software to enable the implementation and configuration providing for site disaster recovery in case of site failure.</td>
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<tr>
<td>Instance</td>
<td>means each implementation of the software installed and available to execute on a Server.</td>
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<tr>
<td>LTU</td>
<td>means License To Use.</td>
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<tr>
<td>Non-Production System</td>
<td>means a system which has the licensed software product installed and is to be used for Dev/Test usage and other non-commercial or non-production usage as specifically agreed between the licensee and HPE. This system is not authorized for any production or commercial usage.</td>
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</table>
OCMP Port means the resource – ISUP-based, ISDN-based or SIP-based – required to establish an incoming or outgoing call between the HPE OpenCall Media Platform (OCMP) and a telecommunications network. OCMP Port usage starts when the call is answered (or placed) OCMP Port usage ends when the call is hung-up or bridged in such a way that OCMP is no longer in the signaling or media path. Note that a bridged call uses 2 OCMP Ports; a conference uses 3 or more OCMP Ports.

Production System means a system which has the licensed software product installed and is to be used for collecting data, executing product logic, or sending/receiving messages for production or commercial usage.

Server means any designated computer system in which an Instance or Instances of the software is installed. The computer system may be a physical machine or a virtual machine.

Session means a dialogue established between the software and a telecommunications network or web application, for a period of time. The Session is set up at one point in time and then torn down later. While the Session is established, one or more messages can be exchanged in either direction. The number and/or nature of these messages may be permitted or restricted based on licensing.

SIP Session Initiation Protocol

Simultaneous Sessions means the number of established Sessions that can be maintained in parallel.

Standby means a resource which is configured but is not being used to provide a function during normal operation, as opposed to an Active resource which is configured and is being used.

Transaction means the equivalent of 1 message request-response pair.

Transaction Per Second (TPS) means the number of Transactions in one second.

Use means to install, store, load, execute and display one copy of the software in accordance with the specifications.

Software specific license terms
Software products with software specific license terms are described below. Software products covered by this ALA document (as listed above) and not covered in this section do not have software specific license terms.

HPE OpenCall Media Platform
The HPE OpenCall Media Platform (OCMP) licenses are Cluster based. OCMP Session licenses are needed for the number of Simultaneous OCMP Sessions required. In addition, production platforms are licensed on the number of ports simultaneously accessing OCMP using specific connectivity. Site disaster recovery may be provided through Geo-redundancy over multiple sites with Standby licenses.

HPE OCMP Run Time LTU - based on the number of Simultaneous Sessions that need to run on the OCMP platform. They could be Audio or Video Run Time LTUs. Run Time LTU is a mandatory license for an OCMP Cluster.

- Run time Session LTU enables basic audio media processing capabilities, and application interfaces like CCAPI, VoiceXML, CCXML, Netann, MSCML and MediaCtrl.
- Video Run Time Session LTU enables video processing capabilities like video streaming, video call sharing and video play/record. The Video Run Time LTU requires an equal amount of Run Time Session LTU.

HPE OCMP Connectivity LTU – based on the number of ports simultaneously accessing OCMP using a specific connectivity. Connectivity options are SIP, SIP-I, ISDN, and ISUP with SIGTRAN (M3UA). Total number of connectivity LTUs should be greater than, or equal to, the number of Run Time LTUs purchased.
HPE OCMP Feature LTUs enable specific optional OCMP features, like ASR, TTS, T.30 Fax, SRF, Voicebase, and specific audio/video codecs. Number of LTUs needed depends on the number of ports concurrently using a specific feature within an OCMP Cluster.

- ASR Interface LTU gives the right to use the MRCP ASR interface.
- TTS Interface LTU gives the right to use the MRCP TTS interface.
- Audio Codec LTU allows the use of various audio codecs during the call and for transcoding between codecs.
- Video Codec LTU allows the use of various video codecs during the call and for transcoding between codecs.
- T.30 fax LTU allows the use of fax with TDM connectivity (ISDN and ISUP) and for fax pass-through on SIP.
- SRF LTU enables access to OCMP Specialized Resource Function (SRF) functionality. This requires the Voicebase LTU to play the variable part of protocol messages.
- NFV LTU enables access to OCMP specific NFV (Network Function Virtualization) capabilities.
- Voicebase feature LTU is used with SRF and VoiceXML applications for specific prompts in various languages.
  - Language creation services can be ordered if the language is not already supported.

HPE OCMP Standby LTUs enable Geo-redundancy. Standby versions of the Run Time, Connectivity and Feature LTUs enable OCMP high availability across multiple sites. The total number of Active ports at any point in time should not be more than the primary licenses across the sites. - The purpose of the stand-by license is to enable site redundancy in case of failure and may therefore for example not be used to shift capacity between sites depending on time-zone or application load.

HPE OCMP Non Commercial LTU - can be used only for a Non-Production System for Development and Test purpose. This license is Session based and access to all HPE OCMP features.

HPE SNF Load Balancer LTUs are based on the SIP TPS expected to be handled by the SNF Load-balancer at peak traffic.

HPE SNF Load Balancer Standby LTUs are the standby equivalent for the SNF Load-balancer LTUs and are needed to enable SNF for Geo-redundancy.
## Additional license terms

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<tr>
<td><strong>A.</strong> Software contains software and associated specifications licensed from third parties that are confidential to, and trade secrets of, such parties. You will not take any action other than to Use it as authorized under the agreement as part of the software products and will not disclose it to third parties.</td>
</tr>
<tr>
<td><strong>B.</strong> You shall install and use the software as authorized in the applicable agreement only as a complete product and may not use portions of such software on a standalone basis separate from the complete software unless expressly authorized in the Supporting Material, specifications or an applicable agreement.</td>
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